

DR 09-0043 — WML, Fonts: notTrueType attribute and bitmap fonts

Proposed Solution

Agreed; this subclause is unclear with respect to its intent. The following changes will be made in §17.8.3.12 to clarify the meaning:

17.8.3.12 *notTrueType* (~~Raster or Vector~~Not a TrueType Font)

This element specifies that this font ~~is not stored in a format conforming to ISO/IEC 14496-22:2007~~is not a TrueType or OpenType font, but is rather a raster or vector font. This information can be used ~~as defined~~ in font substitution logic to locate an appropriate substitute font when this font is not available. This information is determined by querying the font when present and shall not be modified when the font is not available.

If this element is omitted, then the font shall be assumed to be stored in a format conforming to ISO/IEC 14496-22:2007~~a TrueType or OpenType font~~.

[*Example*: Consider the following information stored for a single font:

```
<w:font w:name="JonsFont">
  <w:notTrueType w:val="true" />
  ...
</w:font>
```

The notTrueType element specifies via its val attribute value of true that this font is not a TrueType ~~a raster or vector~~ font. *end example*]