# DR 15-0019 — DML: decimalFullWidth2 is mistakenly added in XSD and RNG schemas of Part 1

Status: Closed; in COR4

Subject: DML: decimalFullWidth2 is mistakenly added in XSD and RNG schemas of Part 1

Qualifier: Technical defect

Submitter: WG4 Organization: SC34

Contact Information: eb2m-mrt@asahi-net.or.jp

Submitter’s Defect Number: None

Supporting Document(s): None

Date Circulated by Secretariat: 2015-11-24

Deadline for Response from Editor: 2016-01-24

IS 29500 Reference(s): Part 1, Annexes A and B

Related DR(s): None

Nature of the Defect:

decimalFullWidth2 is introduced in §14.11.4, “Additional enumeration values for ST\_NumberFormat” of Part 4 as an additional enumeration value. But this value is mistakenly allowed in XSD and RNG schemas in Part 1.

Solution Proposed by the Submitter:

Drop this value from both strict XSD and RNG schemas in Part 1.

Schema Change(s) Needed: Yes

Editor’s Response:

**2016-06-09 Makoto Murata:**

To address this DR (and 15-0018), I created two branches in the Assembla SVN repository.

See <https://www.assembla.com/spaces/IS29500/subversion/source/HEAD/branches/Part1DR150018and0019>

and

<https://www.assembla.com/spaces/IS29500/subversion/source/HEAD/branches/Part4DR150018and0019>

Then, I modified wml.xsd and wml.rnc.

<https://www.assembla.com/spaces/IS29500/subversion/commits/324>

**2016-06-14/16 Prague Meeting:**

We adopted Murata-san’s proposal from his mail of 2016-06-09, “DR 15-0018 and -0019”.

Closed in COR4.

**Action**: Rex will produce the final text of the resolution.

**2016-06-21 Rex Jaeschke:**

**Part 1: §A, “Schemas – W3C XML Schema”, p. xx**

<xsd:simpleType name="ST\_NumberFormat">  
…  
 <xsd:enumeration value="decimalEnclosedCircle"/>  
 ~~<xsd:enumeration value="decimalFullWidth2"/>~~ <xsd:enumeration value="aiueoFullWidth"/>  
…

**Part 1: §B, “Schemas – RELAX NG”, p. xx**

w\_ST\_NumberFormat =  
…  
 | string "decimalEnclosedCircle"  
 ~~| string "decimalFullWidth2"~~ | string "aiueoFullWidth"  
…

Changes to Part 1: Y Part 2: N Part 3: N Part 4: N